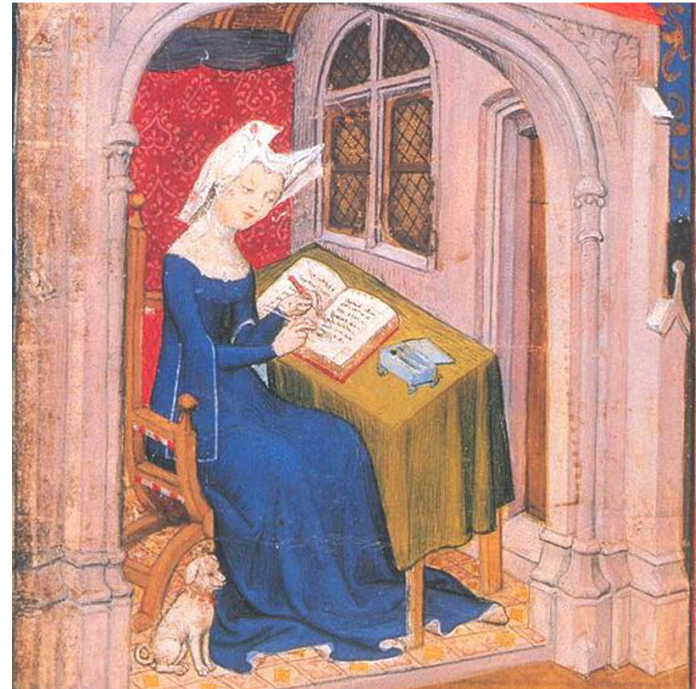


Baronial Shaft

Publication of the Barony of al-Barran
Kingdom of the Outlands



April-May-June

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From Their Excellencies

Harduin and Gwenlyn, Baron and Baroness of al-Barran send heartfelt greetings to the populace of this great Barony.

It is truly an honor to serve their Majesties and al-Barran and it is amazing how quickly time has passed. At Grand Outlandish, we will celebrate our first year as your Baron and Baroness! The time has passed quickly because there has been so much activity: court dancing, fighter practices, music classes, archery practices, belly dance classes, project nights, and four spectacular events! We wish to thank you for your support and guidance as we've learned how best to keep al-Barran the finest Barony in the Known World!

Our next big event will be the Grand Outlandish Tournament, an event that will not be thwarted by plague or threat of fire! Our new site is beautiful and accessible with plenty of room for camping, fighting, archery, and revelry!

In closing, please remember that while we keep our eyes and ears open for mighty al-Barranians whose deeds deserve recognition, we rely on YOU to help keep us informed of those good gentles who are deserving of one of the barony's awards. Please email recommendations to: coronet@al-barran.outlands.org

Ever Yours In Service,

Harduin

Baron

Gwenlyn

Baroness

From the Chronicler

A beginning.

al-Barran is nestled in what is commonly referred to as New Mexico, which is to say it's not better than Old Mexico it's just different. I daresay our Green Chile is better, but that's fighting words for our northern brethren in the Kingdom of the Outlands.

I have high hopes for this little newsletter; a better and slightly more accurate way to share information to those on and off the various social media platforms, regular editions coming out with interesting and new information for long-time players and newcomers alike, a community calendar with locations of the regular practices, Guild information, and games. Who doesn't like a new game? Recommendations for articles and tips are encouraged. Thank you, al-Barran, for allowing me to take on this task.

-Lucrezia de Carducci, Chronicler

Community Calendar:

MONTH
March 2023

al-Barran Community Calendar

SUN	MON	TUE	WED	THU	FRI	SAT
			1	2	3	4 Archery Practice at The Archery Shoppe
5 Heavy and Rapier Practice at Altura Park	6	7	8 Heavy and Rapier Practice at Johnson Field	9	10	11 Archery Practice at The Archery Shoppe
12 Heavy and Rapier Practice at Altura Park	13	14	15 Heavy and Rapier Practice at Johnson Field	16	17	18 Archery Practice at The Archery Shoppe
19 Heavy and Rapier Practice at Altura Park Site Cleanup for Grand Outlandish with Bonus Populace Meeting	20	21	22 Heavy and Rapier Practice at Johnson Field	23	24	25 Archery Practice at The Archery Shoppe
26 Heavy and Rapier Practice at Altura Park	27	28	29 Heavy and Rapier Practice at Johnson Field	30	31	

Marshal Activities: Locations and Times

10am-2pm Altura Park: 4101 Hannett Avenue NE
 6pm-8pm Johnson Field: 2401 Redondo Dr NE
 (requires paid parking)
 9am-11am Archery Shoppe: 2910 Carlisle Blvd NE

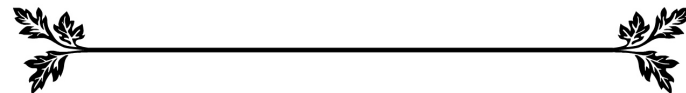
Guild Meetings will be added to the Calendar when announced.

Grand Outlandish

Nestled in the mountain of our fair barony is a lovely event that calls for song, dance, and merriment. It has fighting and tournaments and shade. Good company all in the shaded trees of the high desert. Grand Outlandish! Where we gather to bestow titles of glory on the Lord of Outlandish, the Outlandish Blade, and the Outlandish Archer (funny costumes not required). This year we have an amazing focus on Melees for the Saturday Event, a chance at roving rapier battles, shenanigans among the young, and embellished stories among the fires at Town Hall. Classes abound and stories to hear.

Long has this event heralded the summer months in the sunny barony. The Dreadlord of Argonia was even created at this very event, birthed from a revelry between friends.

As long as the Fair Folk don't try to carry you away, the mountains of al-Barran await your visit!



An Introduction to the

Various Guilds of al-Barran

Guilds are a relatively new addition to the populace and there are a few to explore. These started, as many do, as sharing a common interest and has exploded in popularity.

The Metal Worker's Guild is supported by Master Thomas of Saint Golias, our Crown College to the south. Learn the finer skills of making cloak pins, using a forge, and safety around the materials.

The Baker's Guild is a little less formal, but are the go-to for fundraisers and bake up a storm for Baronial Bake sales and goodies in general.

al-barran is also home to a **Brewer's Guild**; meads and beers alike are created and taste tested in this libatious guilds.

There's also a chance to try your hand at liquors, Sekanjabin (the medieval gatorade), and fruit juices.

Traditional Sekanjabin Recipe

Sekanjabin for travel

Take a ratl of strong vinegar and mix it with two ratls of sugar, and cook all this until it takes the form of a

syrup. Drink an ûqiya of this with three of hot water when fasting: it is beneficial for fevers of jaundice, and calms jaundice and cuts the thirst, since sikanjabîn syrup is beneficial in phlegmatic fevers: make it with six ûqiyas of sour vinegar for a ratl of honey and it is admirable. -An Anonymous Andalusian Cookbook, 13th C, translated by Charles Perry

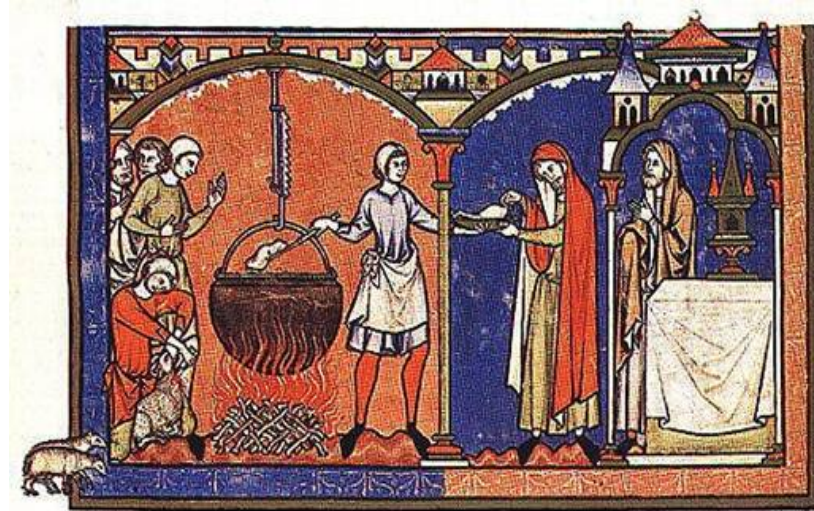
Ingredients:

1/4 cup red wine vinegar

1/2 cup sugar

Combine and simmer for around 5 minutes, until the sugar is dissolved. Dilute with one part syrup to 3 parts water.

Modern Sekanjabin Recipe



Cook's Note: Because this syrup contains fruit juice, it will eventually spoil much sooner than the traditional version. Use within a couple of weeks or refrigerate. Alternatively, you can skip the addition of fruit.

Ingredients:

2 cups sugar

1 cup red wine vinegar

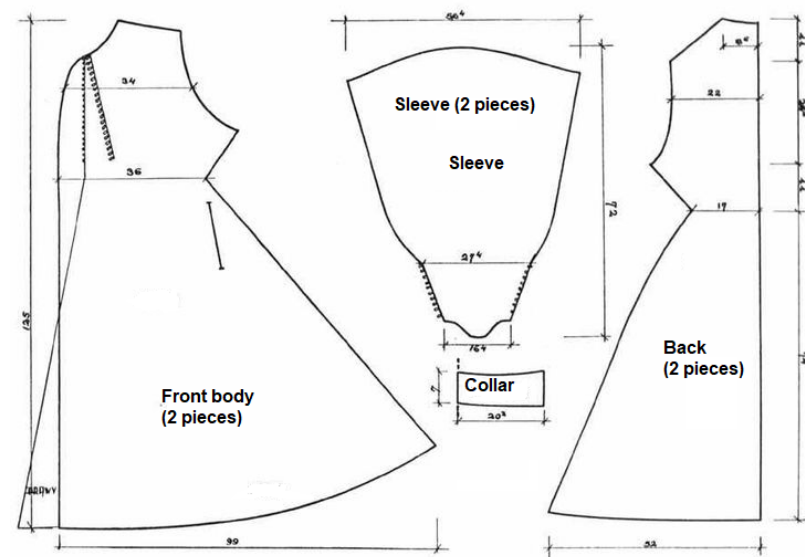
2 diced strawberries

1" thinly sliced ginger

1 sprig of mint

Combine, simmer for 10 minutes, strain. Dilute 3-5 parts water to 1 part syrup.

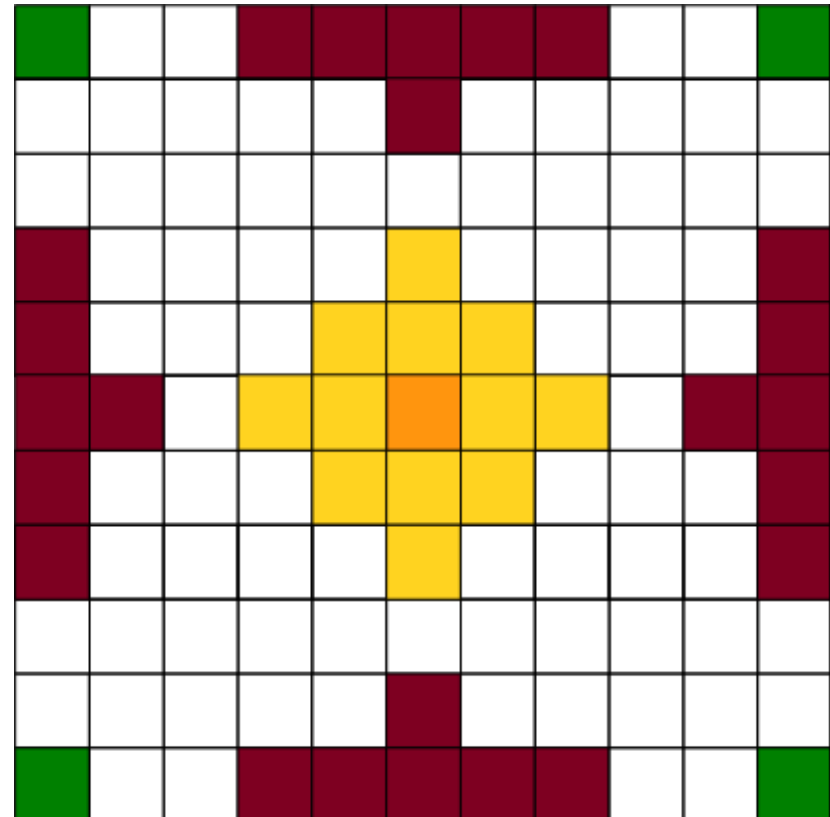
The Stickers of al-Barran started out of necessity because one person had the skill but not the need for garb, and another had a need for garb but not the skill. Starting in her living room, Lady Hette unknowingly created a welcoming environment for all and shared her skill with those with the desire to learn how to make their own outfits. Though Lady Hette and her household are no longer with us, their legacy lives on in the assistance of others, sharing patterns and fabric. A Polish Zupan, which came into fashion towards the end of the 1500s.



Board games help pass the time and have been around since rocks were soft.

Below is a personal favourite of mine; Hnefatafl

Hnefatafl is played on a board consisting of an 11 x 11 grid of squares. Accompanying the board, there should be 16 dark pieces and 8 light pieces usually in the form of round counters plus an additional King piece. The King is usually taller, sometimes in the same colour as the light pieces and sometimes in a more regal hue such as gold.



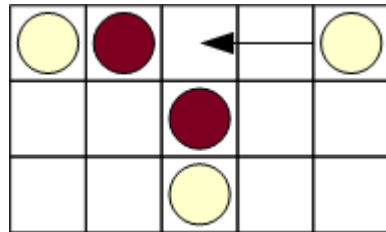
Hnefatafl is a game of unequal sides and different objectives. The King is placed in the centre of the board and the light defending pieces surround him in the pattern shown. The dark pieces are placed in 4 groups in a particular formation at the middle of each edge of the board.

The aim for the defending light coloured side is to get the King to a corner square of the board. The aim of the attacking side is to kill the King before he escapes to a

corner. For this reason, it is usually best to play an even number of games so that both players get the same number of chances to defend.

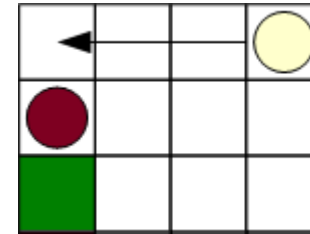
Basic Play

The attacking side moves first. All pieces move like the rook in Chess – in a straight line for as many empty squares as the player chooses. Pieces cannot hop over other pieces and cannot move diagonally.

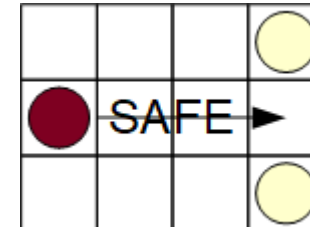


Capturing only happens when a piece is moved so that a single opposing piece ends up trapped between two of the player's pieces. A captured piece is immediately removed from the board. It is possible to capture more than one piece at once.

The King is unarmed and cannot capture.



A piece that is next to the corner square can be captured by a single opposing piece. The piece is moved so that the opposing piece is trapped between the corner and the piece moved - the corner square acts as the second capturing piece.



A piece can safely move to a square between two of the opponent's pieces without being captured.

The King is harder to capture because opposing pieces must surround him on all four sides or, if the King is at the edge of the board, on the 3 sides available. Only the King is allowed into the corner squares – and, of course, such a move wins the game.

Colouring Page



Officers of al-Barran

Baron

Master Harduin of Heristal baron@al-barran.outlands.org

Baroness

THL Gwenlyn Aldwyn baroness@al-barran.outlands.org

Seneschal

THL Kaz de Rhode seneschal@al-barran.outlands.org

Exchequer

Sir Trevor reeve@al-barran.outlands.org

Quartermaster

THL Frosti quartermaster@al-barran.outlands.org

Chatelaine

Lord Ilo chatelaine@al-barran.outlands.org

Arts and Sciences Minister

Sir Hrolleifr Harrbjorn artsandsciences@al-barran.outlands.org

Chronicler

Dona Lucrezia de Carducci chronicler@al-barran.outlands.org

Webminister

THL Jose de Taberna de Torquemada webminister@al-barran.outlands.org

Herald

Dona Geneva Meyer herald@al-barran.outlands.org

Knight Marshal

Sir Simon knightmarshal@al-barran.outlands.org

Rapier Marshal

Lord Constantine de la Cortez rapiermarshal@al-barran.outlands.org

Archery Captain

Lord Guy Herbert archerycaptain@al-barran.outlands.org

Scribe

Duchess Cecilia Mowebray scribe@al-barran.outlands.org

Social Media Minister

Amber

Blaiddwyn

Zahira bint Ali blaiddwyn@al-barran.outlands.org

Baronial Retinue

Head of Household—Lady Raelena de Chavira

Attendants- THL Asha, Noble Brynjolf, Zahira, Lady RaDawn, Amber

Baronial Valet- Lord Hardwin

Captain of the Guard- Lord Marcelo

Baronial Guards- Badger, Kevin

Go-Tos-To-Get-Stuff-Done- THL Jose and Lord Albinus, Mistress Brigetta

Bard of al-Barran-THL Jago

Heavy Champion of al-Barran- THL Jose

Rapier Champion of al-Barran- Dona Geneveva

Heavy Flower of Chilvary- Lord Matthias

Rapier Flower of Chilvary-THL Jago

Lord of Outlandish- Duke Boleslav

Lady of May- Duchess Astridr Halfdanardottir

Black Blade of al-Barran- Lord Istvan

Outlandish Archer- Lady Gerlin